



# Introduction of Accessibility Infrastructure on GNOME

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# Agenda

- What is Assistive Technologies
- Architecture of Assistive Technologies
- Other Usage of Assistive Technologies
- The Future

# What is Assistive Technologies

- Assistive technologies (AT) enable individuals to make full use of computer-based technology despite variability in physical or sensory abilities due to illness, aging or disability.
- There are some kinds of ATs: Screen Reader, Magnifier, On-Screen Keyboard.

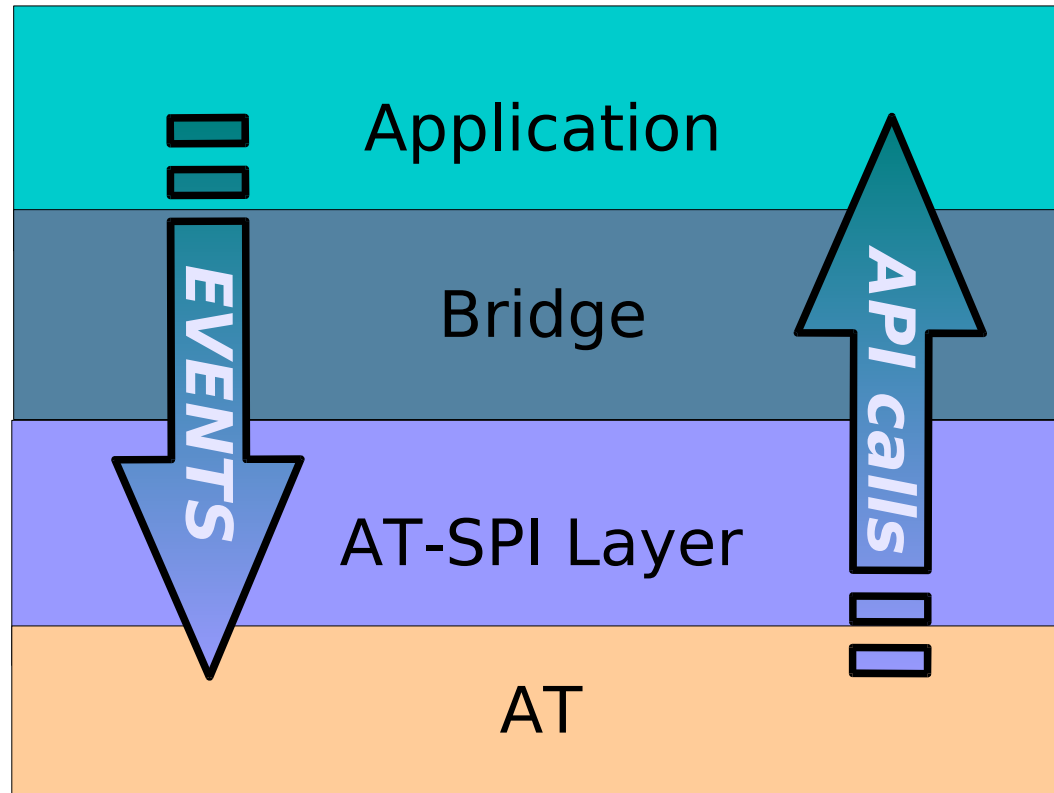
# 3 Large Components in AT World

Applications

Accessibility Infrastructure

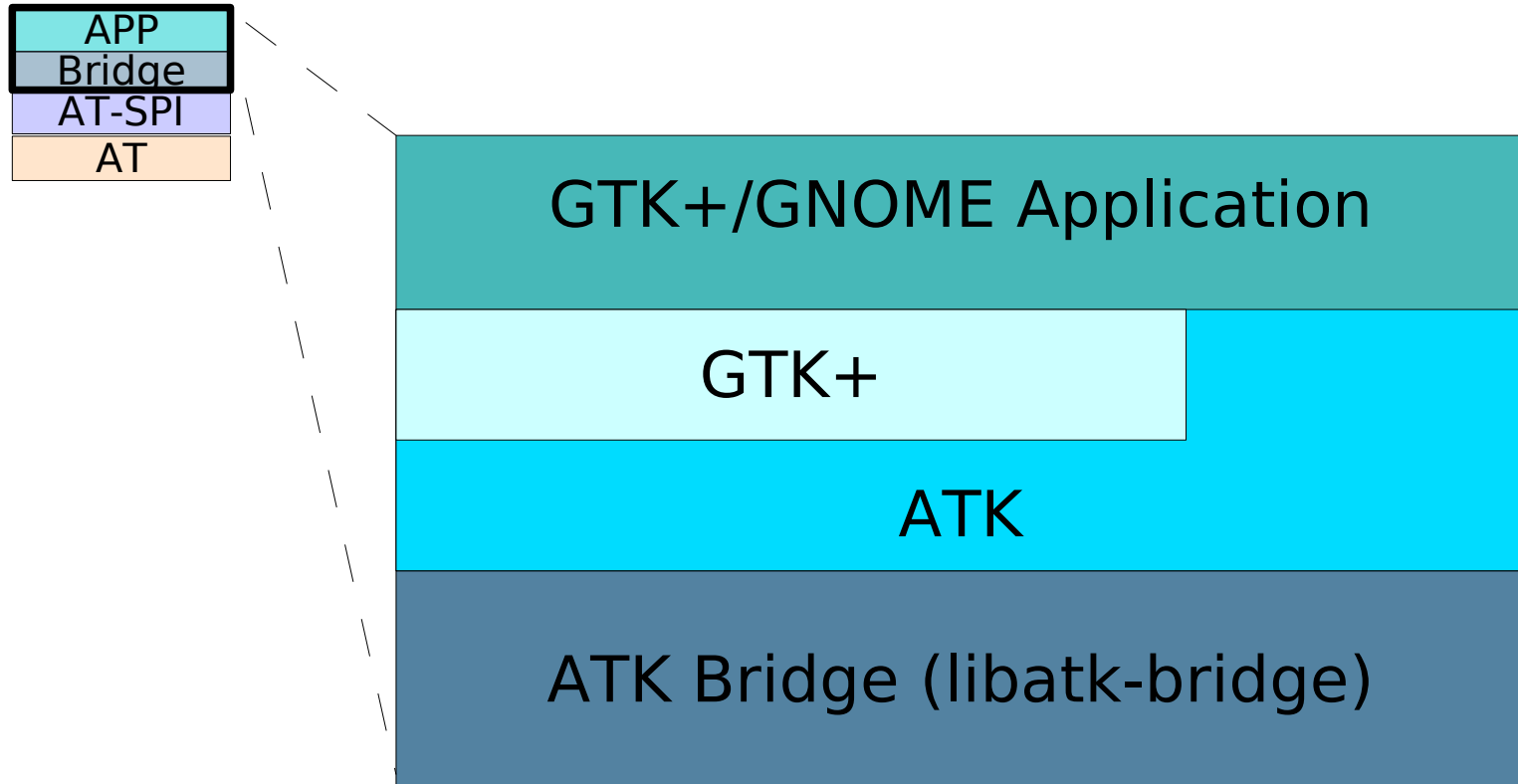
Assistive Technologies (AT)

# Applications and ATs communicate via a layered architecture

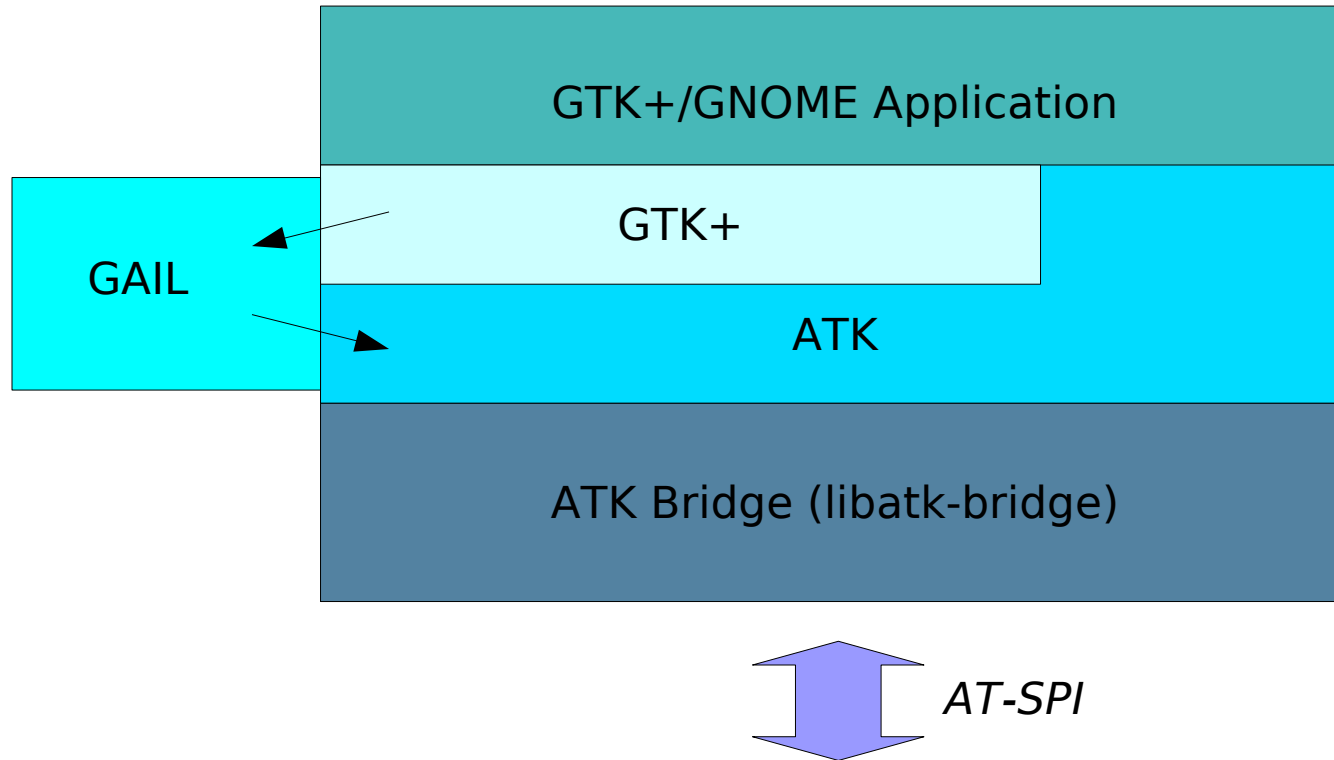


- SPI == “Service Provider Interface”
- Applications communicate with the AT-SPI via a “bridge” layer
- The bridge layer may be different for different applications.

# How GTK+/GNOME Apps connect to AT-SPI



# How ATK is implemented for GTK+ : the *GAIL* module



- *GAIL hooks into ATK and implements ATK interfaces on behalf of GTK+.*  
(This relies on *AtkFactory* and *AtkUtil* classes which we will examine later.)
- *GAIL knows about ATK and GTK+, but neither ATK nor GTK+ know about GAIL.*
- *GAIL is dynamically loaded via glib's Gmodule API*

# ATK and AT-SPI have a 1:1 mapping (almost)

## AtkObject:

atk\_object\_get\_name  
 atk\_object\_get\_description  
 atk\_object\_get\_role  
 atk\_object\_get\_child\_count  
 atk\_object\_ref\_child  
 etc.

## Accessibility::Accessible

Accessible:name  
 Accessible:description  
 Accessible:role  
 Accessible:childCount  
 Accessible:getChildAtIndex  
 etc.

# ATK

## AtkValue:

atk\_value\_get\_min\_value  
 atk\_value\_get\_max\_value  
 atk\_value\_get\_current\_value  
 atk\_value\_set\_current\_value  
 atk\_value\_get\_min\_increment

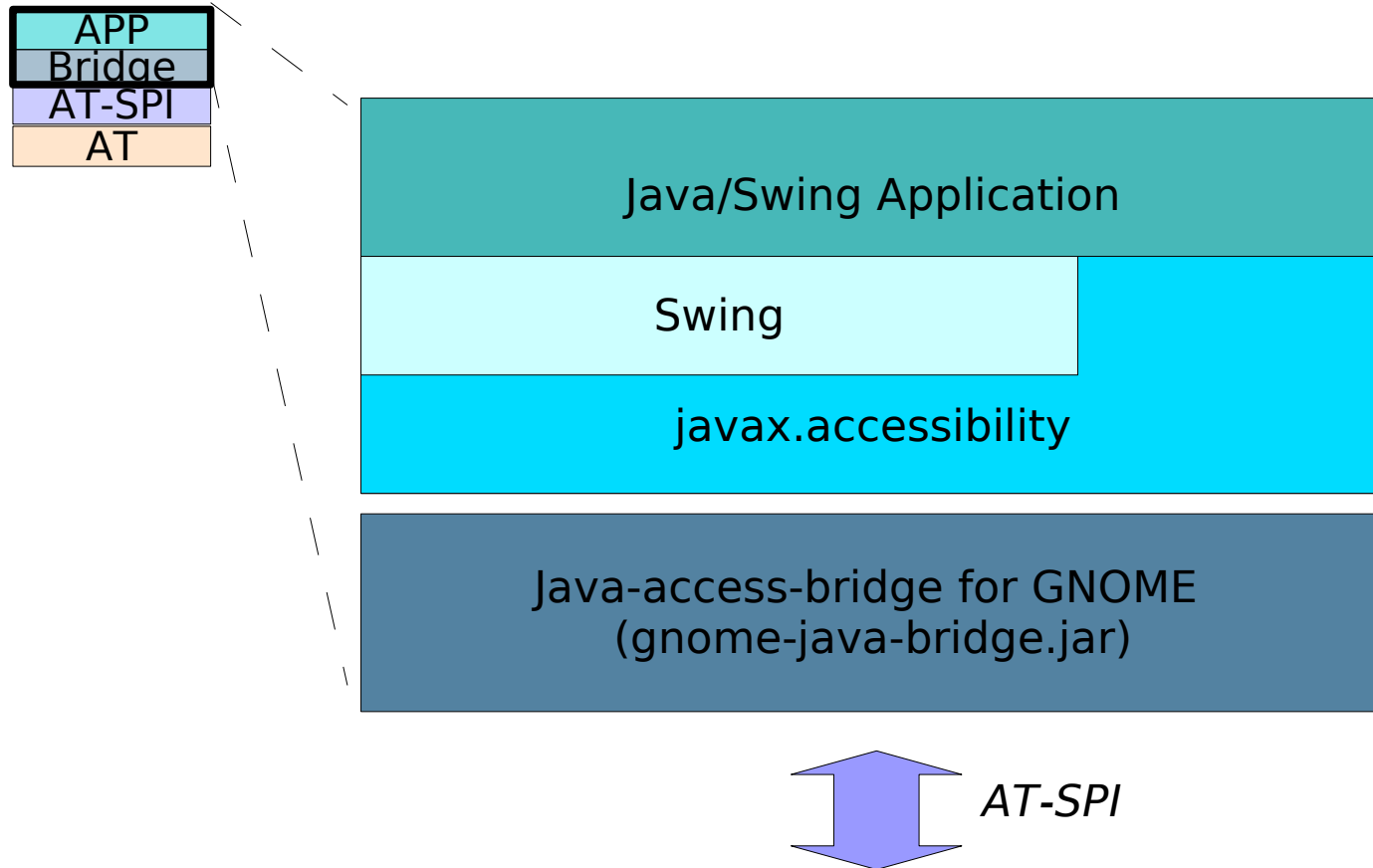
## Accessibility::Value

Value:minValue  
 Value:maxValue  
 Value:minIncrement  
 Value:currentValue (Read-write)

# AT-SPI

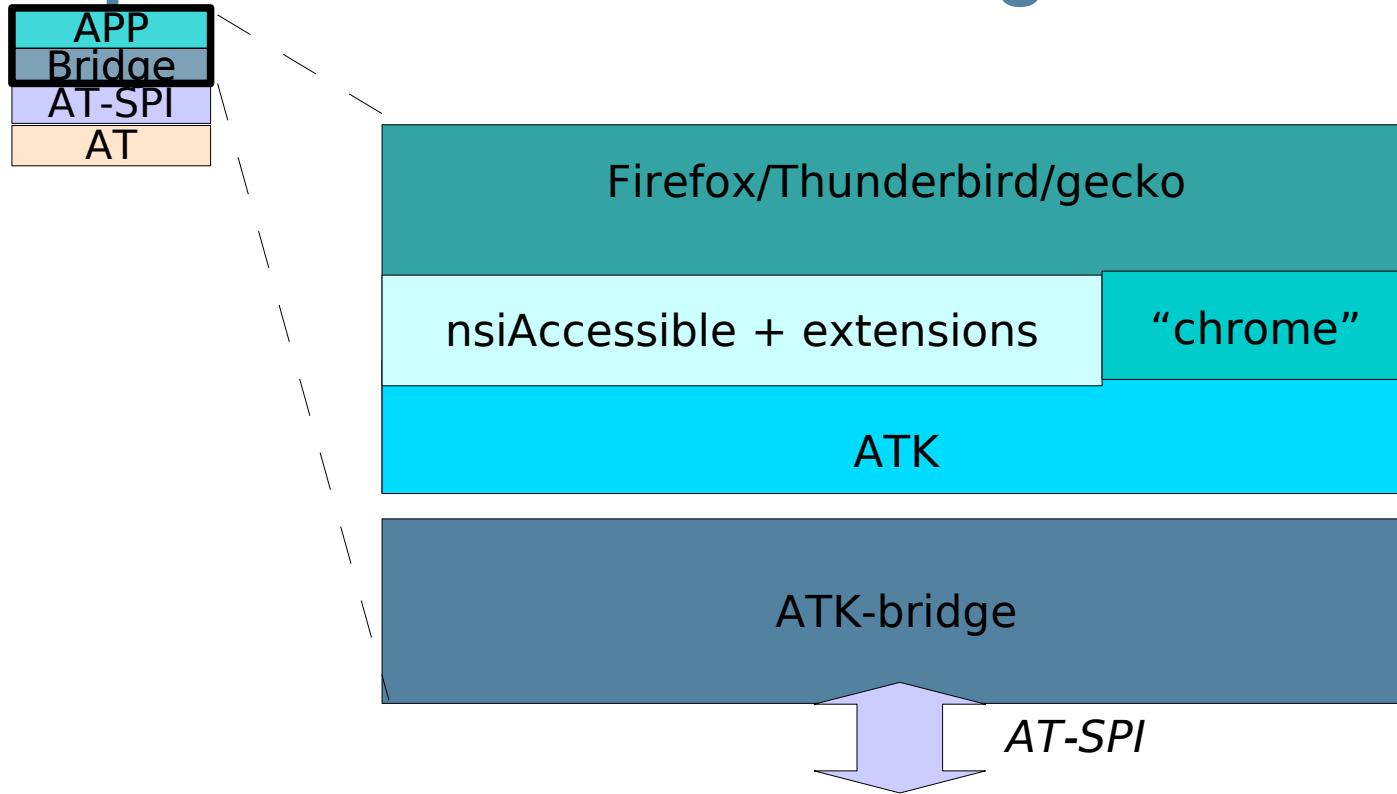
- There are a few convenience/efficiency methods in AT-SPI that ATK doesn't have yet
- AT-SPI includes an object called the 'Registry' which has no ATK counterpart.
- ATK includes a 'Factory Model' which is useful to implementors but not in AT-SPI.

# Java applications use a different bridge



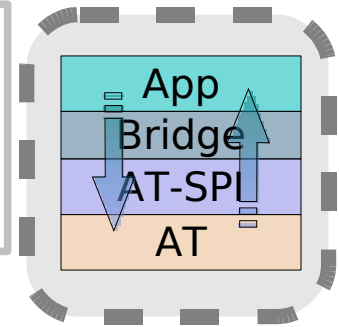
- *Swing defines a java-specific accessibility API in javax.accessibility*
- *The end result is AT-SPI, just as for GNOME apps (interoperability)..*

# Mozilla uses ATK, but must provide its own implementations for XUL/gecko widgets

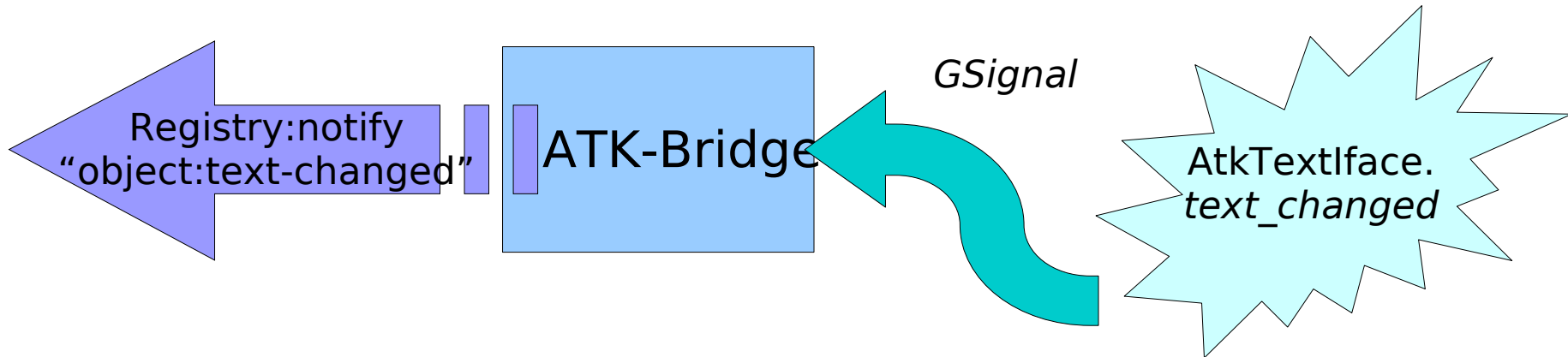
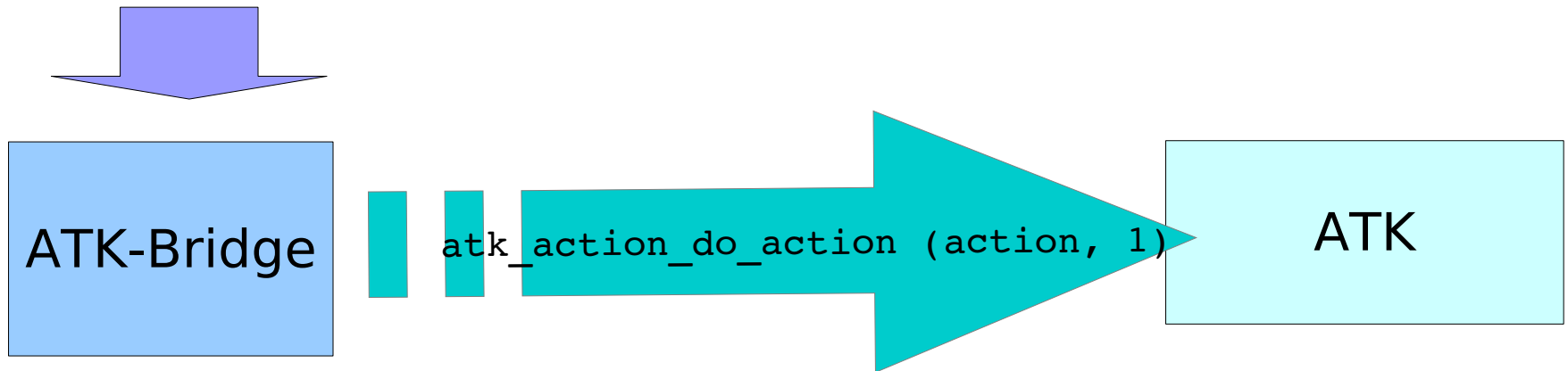


- Both gecko (HTML content) and 'chrome' (GUI widgets) must provide ATK implementations
- nsIAccessible is used to implement MSAA too, but must be extended.

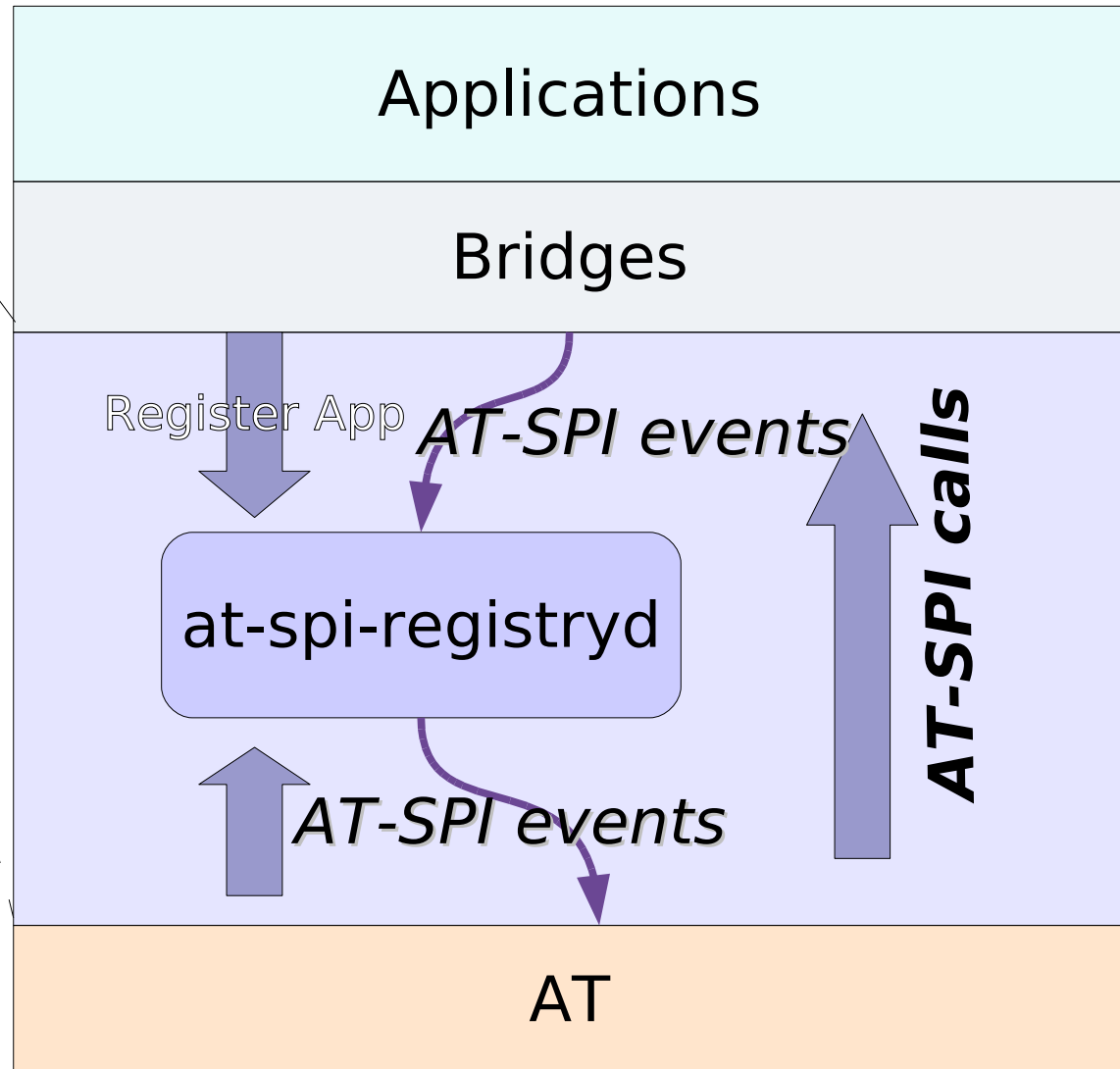
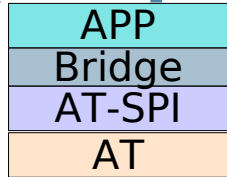
AT-SPI requests are relayed to ATK via atkbridge;  
 ATK events are relayed to AT-SPI for dispatch



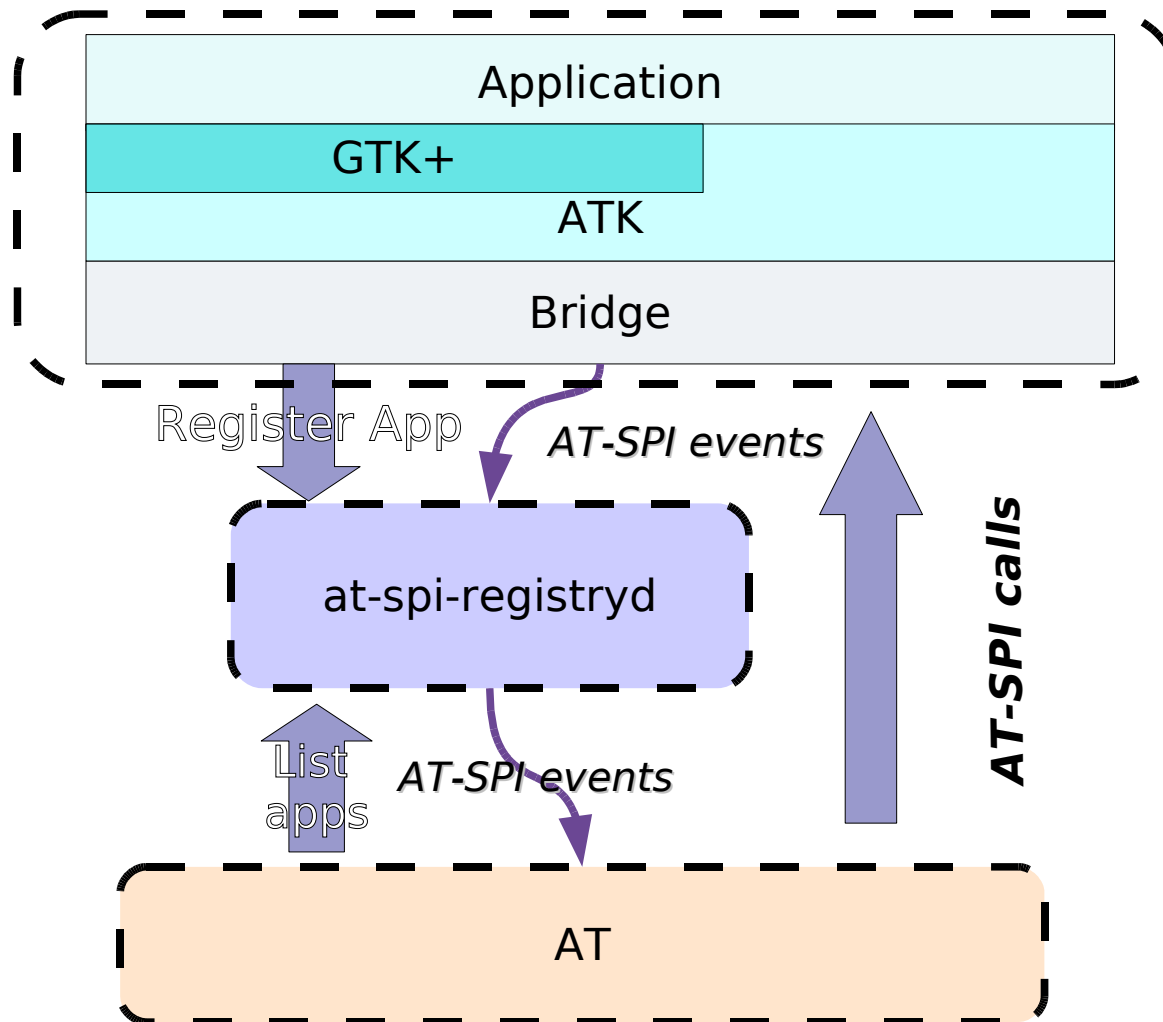
```
Accessibility::Action::doAction(1);
```



# AT-SPI layer: Registry service (at-spi-registryd) and IPC

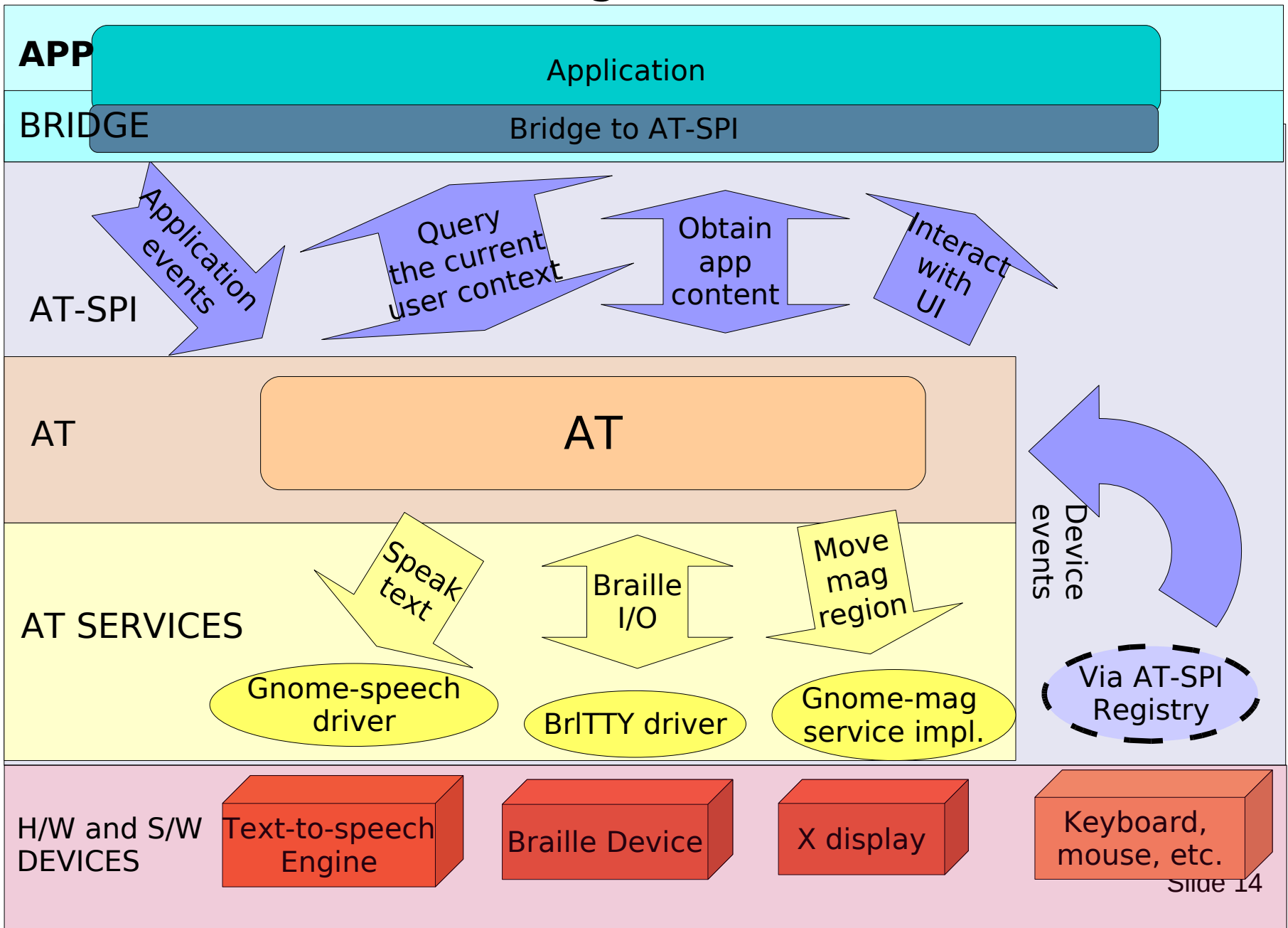


# Process space diagram



- AT gets app handles from registry, and registers for event notifications
- Other AT communications go direct to the application's bridge code

# The Big Picture



# Other Usage of Assistive Technologies

- Assistive Technologies provides a way from which a program can query and control other application
  - > Automation tests: LDTP, Dogtail
  - > Applications like desktop dictionary

# The Future of Assistive Technologies

- Current Assistive Technologies on GNOME uses CORBA to do the communication work
  - > will deprecated
  - > a little heavy
- Will move to D-Bus
  - > can work on both GNOME and KDE
  - > light-weight
    - > possibility to work on mobile device



Thanks!

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